

Unit Sen Stl Arm CM Nuc Rob
Spec Ops
Veteran
Reserve

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16

Range Bands

Normal 6"

Double 12"

Troopers:
Tactical Doubles range when Firing Rifles.
Commander Command.
Assault Armed with a Plasma Rifle.
Scout Double range when Targeting.
Engineer Command Drones, Repair.

Action	TC	Legal Units
Move	Removes	All
Jump	Removes+1	All
Target	1/die	Trooper & Recce Drone
Fire Rifle	1	Trooper
Fire Missile	1	Trooper
Fire Flamer	1	Trooper
Command	1	Commander & Engineer
Repair	1	Engineer
Scramble	0	Trooper
Kamikaze	n/a	Kamikaze Drone
Toggle Jammer	n/a	Haywire Drone

Terrain	Troopers & Blips	Drones
Woods	Heavy, Hindering	Heavy, Hindering
Bush	Light	Light
Plains	Open	Open
Hills	Blocking	Blocking
Streams	Hindering	Open
Rivers	Impassible	Open
Large Buildings & Compounds	Blocking	Blocking
Civilian Buildings	Light, Hindering	Light, Hindering
Swamps	Hindering	Clear
Rock Formations	Blocking	Blocking
Broken, Rocky	Light, Hindering	Light
Flamer Smoke	Light	Light
Active Haywire Drone	Heavy	Heavy
Craters	Heavy, Hindering	Heavy, Hindering

Type	Targeting	Rifle	Missile
Target in Light Cover	+1 Range Band	+1 Range Band	Treat as 1 less TC
Target in Heavy Cover	+2 Range Bands	+2 Range Bands	Treat as 2 less TC
Intervening Light Cover	-1 Target Counter	-1 Dice	No effect
Intervening Heavy Cover	-2 Target Counters	-2 Dice	No Effect

New Tokyo

Unit	Sen	Stl	Arm	CM	Nuc	Rob
Spec Ops	5	5	3	5	1	5
Veteran	3	4	2	4	1	4
Reserve	2	3	1	2	1	3

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Terrain	Troopers & Blips	Drones
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Plains	Open	Open
Hills	Blocking	Blocking
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Large Buildings & Compounds	Blocking	Blocking
Civilian Buildings	Light, Hindering	Light, Hindering
Swamps	Hindering	Clear
Rock Formations	Blocking	Blocking
Broken, Rocky	Light, Hindering	Light
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People's Utopian Collective

Unit	Sen	Stl	Arm	CM	Nuc	Rob
Spec Ops	4	4	5	4	4	3
Veteran	3	3	4	3	3	2
Reserve	2	2	3	2	2	1

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Woods	Heavy, Hinderig	Heavy, Hinderig
Bush	Light	Light
Plains	Open	Open
Hills	Blocking	Blocking
Streams	Hinderig	Open
Rivers	Impassible	Open
Large Buildings & Compounds	Blocking	Blocking
Civilian Buildings	Light, Hinderig	Light, Hinderig
Swamps	Hinderig	Clear
Rock Formations	Blocking	Blocking
Broken, Rocky	Light, Hinderig	Light
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Aristocratic Republic of Zane

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Reserve	2	2	2	2	2	2

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